

Thibaut DELILLE

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OBJECTIF

To obtain a position as a Front End/Javascript developer in a major tech company in the Bay Area, Bringing my Javascript/HTML/CSS experience in the building process of a major digital product that impact million of people.

CORE STRENGTH:

- Scripting: JavaScript, HTML, CSS, PHP, JQuery, NodeJS, Grunt, Jekyll, SASS, WordPress, Bower, Yeoman..
- Tools: Adobe (Flash, Photoshop, Illustrator, AfterEffect, Premiere, Dreamweaver, InDesign, Xcode) , Sublime, Eclipse, Filezilla, Chrome Developer Tools GIT, CVS, SVN..
- Database: MySQL, MongoDB
- API: Facebook, Twitter, Instagram, Foursquare
- Web Server: Linux, Apache, Node.
- General Engineering: Algorithms, Conception, Architecting, Designing, Unit Testing, OAuth, Object Oriented Programming, MVC..

PROJECTS

Academy of Art University - Lead front end developer | 2013-2014

Development of an Interactive Style Guide using JQuery, Sass, Grunt, Jekyll and Casper.

This +600 pages site is developed with CQ5 and as around 1M visitors/month.

I developed more than 20 preformants and lightweight JQuery plugins from scratch.

The site will be live at the end of march

The interactive style guide should be available open source soon.

<http://aau.thibautdelille.net> (user:guest/pass:aau)

developed at JVST

Pokemon XY: Trading Card Game - Lead developer | 2014

Development of a website to introduce Pokemon XY trading card game to a larger audience.

This website has been developed with angularJS, Yeoman, Sass, Grunt, Three.js, Jasmine.

It support the EFIGS Regions and has a custom fallback for internet explorer.

<http://pokemontcgxy.thibautdelille.net>

developed at JVST

Public Tones - Lead developer | 2013

Development of a social website to watch youtube video in real time with your friends.

Backend development: NodeJS, SocketIO, MongoDB/ Mongoose, Passeport.

Frontend development: Twitter Bootstrap, Jade, ICanHaz, JQuery.

Personnal project I currently use on the daily basis with my friends.

This project is opensource and can be fork on Github

<http://www.publictones.com>

developed on my free time

Pokemon Black And White 2 - Lead developer | 2012

Development of a website for Pokemon *Black and White 2* game.

Create the full front end frameworks using JQuery from scratch (multiparallax plugin, multilanguage, XML driven, deeplinking, custom Google Analytics plugin and smart loading).

<http://www.pokemonblackwhite.com/pokemon-black-and-white-2/>

developed at JVST

You can see more projects on my portfolio: <http://www.thibautdelille.com>

WORK EXPERIENCE

JVST inc – Full Stack Developer | since july 2009

San Francisco, CA USA

Front End, Backend and mobile development for prestigious clients (Academy of Art, Capcom, Pokemon, Ubisoft, Asian Art Museum)

Project Estimate, project management, and hiring.

Creating technical documentation, and support for clients

Part of the creative process and brain storming.

Strong impact in the UI/UX.

Megalos – Flash Developer | september 2008 – march 2009

Annecy, FRANCE

Front-end development, AS2, AS3, XML, and JavaScript development Developing, and animating website designing by the Graphic's team. Optimizing, and improving current website.

Creating technical documentation, and support for clients

Working for multiple type of website: E-Commerce, Viral Marketing, Product Launch, Online Game.

Be-ITech – Flash Developer | july 2005 – july 2008

Annecy, FRANCE

Front-end, Back-end Developer (AS1, AS2, PHP, XML, MySQL), Interface Designer Design Medical software

Interface, for mobile and CPU, devices

Developing interface with Flash, AS2, PHP.

Manage developer's team to upgrade the medical software.

Architecture, and improving DB SQL.

FORMATION

Gobelins Annecy | 2006 – 2008

Annecy, France

School of Multimedia: "Concepteur réalisateur multimédia"

Annecy, France Multimedia designer and developer, Level2 (Equivalent M.S./M.A.)

BTS CNED | 2004 – 2005

Online Learning

Technician Development and Computer Sciences Diploma of Higher Education, majoring Computer Sciences

Atelier de Sevres 2003 – 2004

Paris VI

Preparatory Program for art college and design school

René Descartes et Paris Dauphine 2000 – 2003

PARIS VI/PARIS XVI

Technician Mathematics, Physics and Computer Sciences

Diploma of Higher Education, majoring Mathematics Science

PASSIONS

Sailing, Hiking, Skiing, Opensource, Drawing and Painting, Live music and my 1975 Westfalia.